



Multi-scale Residual Network for Image Super-Resolution

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Background

SISR aims to reconstruct a high-resolution Multi-scale Residual Network (HR) image from a low-resolution (LR): image, which is an ill-posed problem since the mapping between LR and HR has multiple solutions.

Currently, convolutional neural networks (CNNs) have indicated that they can provide remarkable performance in the SISR problem. More and more models tend to construct deeper and more complex network structures, which means training these models consumes more resources, time, and tricks.

We also found most existing SR models Multi-scale Residual Block have the following problems:

- (a) Hard to Reproduce.
- (b) Inadequate of Features Utilization.
- (c) Poor Scalability.

Contribution

We propose a novel multi-scale residual block (MSRB), which can not only detect the image features adaptively, but also achieve feature fusion at different scales

We extend our work to computer vision tasks and the results exceed most of stateof-the-art methods in SISR without deep network structure. MSRB can also be used for feature extraction in other restoration tasks which show promising results.

We propose a simple architecture for hierarchical features fusion (HFFS) and image reconstruction. It can be easily extended to any upscaling factors.

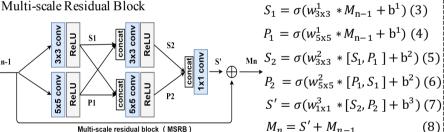
Method

Our ultimate goal is to learn an end-to-end mapping function F between the I^{LR} and the I^{HR} . The loss function of our model can be defined as:

Feature Extraction

$$\hat{\theta} = \underset{\theta}{arg \min} \min \frac{1}{N} \sum_{i=1}^{N} \mathcal{L}^{SR} \left(F_{\theta} (I_i^{LR}), I_i^{HR} \right) (1)$$

$$\mathcal{L}^{SR} \left(F_{\theta} (I_i^{LR}), I_i^{HR} \right) = \parallel F_{\theta} (I_i^{LR}) - I_i^{HR} \parallel_1 (2)$$

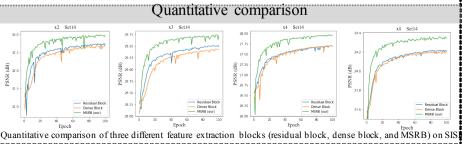


⇒ Hierarchical Feature Fusion Structure (HFFS)

We introduce a bottleneck layer which is essential for a convolutional layer with 1x1 kernel. The output of hierarchical feature fusion structure (HFFS) can be formulated as:

$$F_{LR} = \omega * [M_0, M_1, M_2, ..., M_N] + b$$
 (9)

where M_0 is the output of the first convolutional layer, M_i ($i \neq 0$) represents the output of the i^{th} MSRB, and $[M_0, M_1, M_2, ..., M_N]$ denotes the concatenation operation.



				Res	sults						
•			Set5			BSDS1	00	Urbar	100	Mon	ga109
:	Algorithm	Scale x2	PSNR/SSIM 33.69/0.9284 36.60/0.9542	PSNR	t14 /SSIM 0.8675 0.9059	PSNR/S	SIM	PSNR/ 26.88/0 29.25/0 29.55/0	SSIM	PSNR	/SSIM 0.9332 0.9663 0.9671
•	A+ [23] SelfExSR [20]	x2	36.60/0.9542	32.42/	0.9059	29.57/0.8 31.24/0.8	3434 3870	29.25/0	.8955	35.37/	0.9663
:	SRCNN [1] ESPCN [2]	x2 x2	36.60/0.9537 36.71/0.9536	32.46/	0.9051	31.20/0.8 31.36/0.8	8880	29.54/0	.8962		
•	FSRCNN [3]	x2 x2	37.00/0.9559 37.06/0.9554	32.767	0.9098	31.51/0.8 31.53/0.8	8912	29.87/0 $29.88/0$.9024	36.21/ 36.67/	0.9694 0.9694
:	VDSR [4] DRCN [5] LapSRN [6]	x2 x2	37.53/0.9583 37.63/0.9584	33.05/ 33.06/	0.9107 0.9108 0.9109	31.92/0.8 31.85/0.8 31.80/0.8	8965 8947	30.79/0 30.76/0 30.41/0	.9157	37.22/ 37.63/	0.9729 0.9723 0.9855
:	LapSRN [6] EDSR [9]	x2 x2	37.53/0.9583 37.63/0.9584 37.52/0.9581 38.11/0.9601	33.08/	0.9109 0.9195	31.80/0.8 32.32/0.9	8949 9013	30.41/0	.9112	37.27/	0.9855 /-
•	MSRN(our) Bicubic	x2 x3	38.08/0.9605 30.41/0.8655	33.74/	0.9170 0.7722	32.23/0.9 27.21/0.3	9013	32.22/0 24.46/0	.9326	38.82/	/- '0.9868 '0.8555
:	A+ [23] SelfExSR [20]	x3 x3	99 69 /0 0005	20.25	0.8194	28.31/0.3 28.30/0.3	7828	26.05/0 26.45/0	.8019	29.93/	0.9089
:	SRCNN [1] ESPCN [2]	x3 x3	32.66/0.9089 32.47/0.9067 33.02/0.9135 33.20/0.9149 33.68/0.9201	29.23/	0.8201 (0.8271 (0.8277 (0.8312	28.31/0.3 28.50/0.3 28.55/0.3	7832	26.25/0	.8028	30.59/	0.7997
•	ESECNN [3]	x3	33.20/0.9149	29.54/	0.8277	28.55/0.1 28.83/0.1	7945	26.41/0 26.48/0 27.15/0	.8175	30.79/	0.9181 0.9212 0.9310
:	VDSR [4] DRCN [5]	x3 x3	33.85/0.9215	29.89/	0.8317	28.81/0.7	7954	27.16/0	.8311	32.31/	0.9328
•	LapSRN [6] EDSR [9] MSRN(our)	x3 x3	33.82/0.9207 34.65/0.9282	30.52/	$0.8304 \\ 0.8462$	28.82/0.3 29.25/0.8	7950 8093	27.07/0	.8298	32.21/	0.9318 /-
:	Bicubic	x3 x4	34.65/0.9282 34.38/0.9262 28.43/0.8022 30.33/0.8565 30.34/0.8593	30.34/ 26.10/	0.8462 0.8395 0.6936 0.7450 0.7511	29.25/0.8 29.08/0.8 25.97/0.6 26.83/0.6 26.84/0.3	3041 3517	28.08/0 28.14/0 24.34/0	.6599	24.91/	/- 0.9427 0.7826 0.8439 0.8598
:	A+ [23] SelfExSR [20]	x4 x4	30.33/0.8565 30.34/0.8593	27.44/ 27.55/	0.7450 0.7511	26.83/0.6 26.84/0.7	3999 7032	24.83/0	.7403	27.03/ 27.83/	0.8439 0.8598
:	SRCNN [1] ESPCN [2]	x4 x4	30.50/0.8573 30.66/0.8646	27.62/	0.7453 0.7562	26.91/0.6 26.98/0.7	5994	24.53/0 24.60/0	.7236	27.66/	0.8505
:	ESECNN [3]	x4 x4			0.7400	26.98/0.5 27.29/0.5	7029	24.62/0	.7272	27.90/	0.8517 (0.8809 (0.8816 (0.8845
•	VDSR [4] DRCN [5] LapSRN [6]	x4 x4	31.56/0.8810	28.15/	0.7624 0.7627 0.7635 0.7876	27.24/0.3 27.32/0.3	7150	25.18/0 25.15/0 25.21/0	7564	28.98/	0.8816
•	EDSR [9] MSRN(our)	x4 x4	31.36/0.8796 31.56/0.8810 31.54/0.8811 32.46/0.8968 32.07/0.8903	28.80/	0.7876	27.71/0.7		20.21/0	7004	20.03/	/- 0.0040
:	Bicubic	x8	24.40/0.6045	23.19/	0.5110	23.67/0.4	1808	26.04/0 20.74/0	.4841	21.46/	/- 0.9034 0.6138
:	A+ [23] SelfExSR [20]	x8 x8	25.53/0.6548 25.49/0.6733	24 02/	0.5535	24.21/0.5 24.19/0.5	5146	$\frac{21.37}{0}$ $\frac{21.81}{0}$	5536	22 997	0.6454 0.6907
:	SRCNN [1] ESPCN [2] FSRCNN [3]	x8 x8	25.34/0.6471 25.75/0.6738 25.42/0.6440	23.86/ 24.21/	0.5443 0.5109 0.5482	24.14/0.5 24.37/0.5 24.21/0.5	$\frac{5043}{5277}$	21.29/0 21.59/0 21.32/0	.5133	22.46/ 22.83/	0.6606 0.6715 0.6357
:	FSRCNN [3] VDSR [4] DRCN [5]	x8 x8	25.73/0.6743	23.207	0.5110	24.34/0.5	5169	21.48/0	.5289	-22.737	0.6688
	DRCN [5] LapSRN [6]	x8 x8	25.93/0.6743 26.15/0.7028	24.25/	0.5510 0.5792	24.49/0.5 24.54/0.5	5168	21.71/0 $21.81/0$.5289	23.20/	0.6686 0.7068
•	MSRN(our)	x8	26.59/0.7254	24.88/	0.5961	24.70/0.5	5410	22.37/0	.5977	24.28/	0.7517
•	Algorithm EDSR [9]	Algorithm Feature extraction F EDSR [9] 32 blocks		Filters 256				meters Updates Channel $3M 1 \times 10^6 RGB$			
•	MSRN (our)		blocks	64	44	28		3M	4 × 1	.05	Y
		2		10							
2x				^''''							
3x											
4x											

SRCNN

LapSRN

MSRN (ours)

HR